

Why Eve and Mallory Love Android

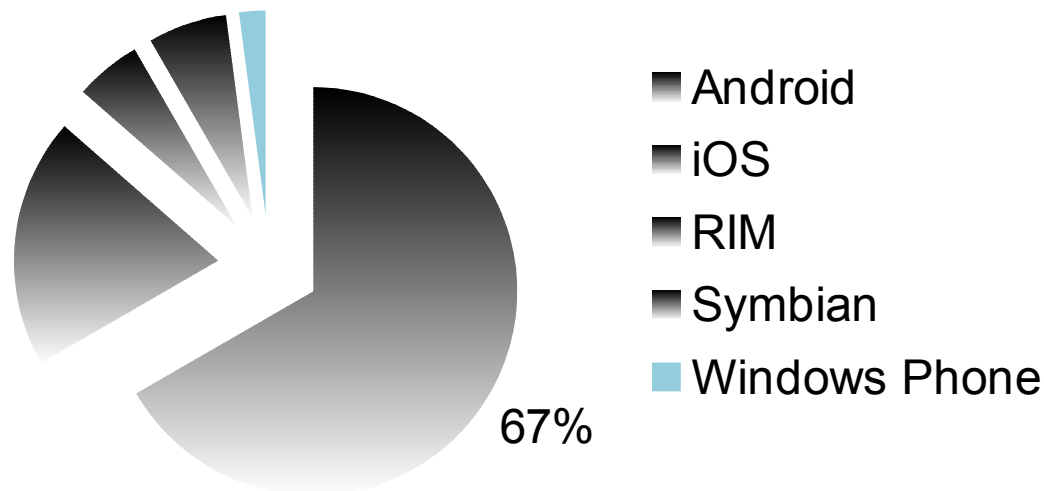
An Analysis of Android SSL (In)Security

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Some Android Facts

- 330 million devices (as of Q1 2012)
- 930,000 activations per day (as of Q1 2012)
- 450,000 apps (as of June 2012)

Market Share (Q2 2012)



Appification

- There's an App for Everything



What do Most Apps Have in Common?

They share data over the Internet

Some of them secure transfer using:



SSL



(Secure Sockets Layer protocol)
(Transport Layer Security **(TLS)** protocol)



SSL Usage on Android

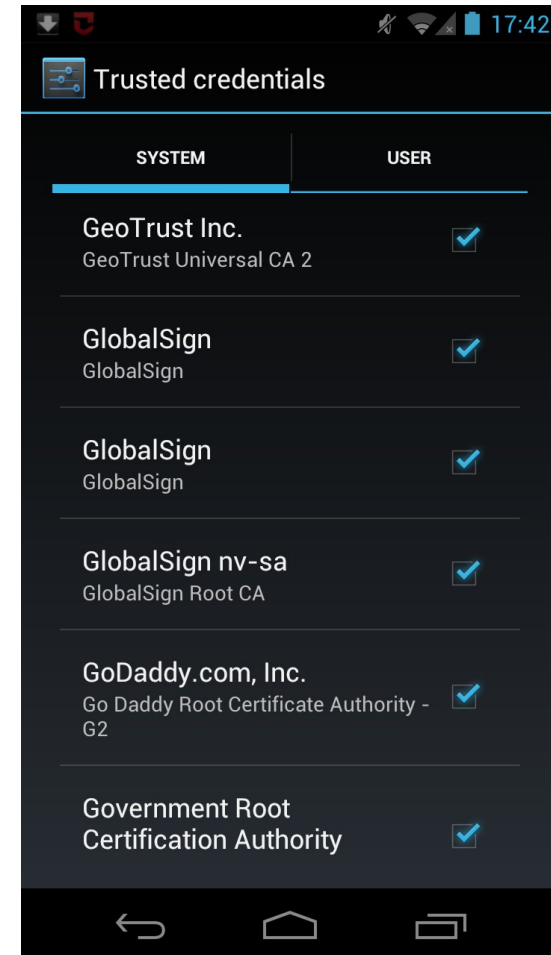
The default Android API implements correct certificate validation.



What could possibly go wrong?

SSL Usage on Android

- A server needs a certificate that was signed by a trusted Certificate Authority (~130 pre-installed CAs)



SSL Usage on Android

- A server needs a certificate that was signed by a trusted Certificate Authority (~130 pre-installed CAs)
- Some are quite strange...

Security certificate

Issued to:

Common name:

Organization:

Government Root Certification Authority

Organizational unit:

Serial number:

1F:9D:59:5A:D7:2F:

C2:06:44:A5:80:08:69:E3:5E:F6

Issued by:

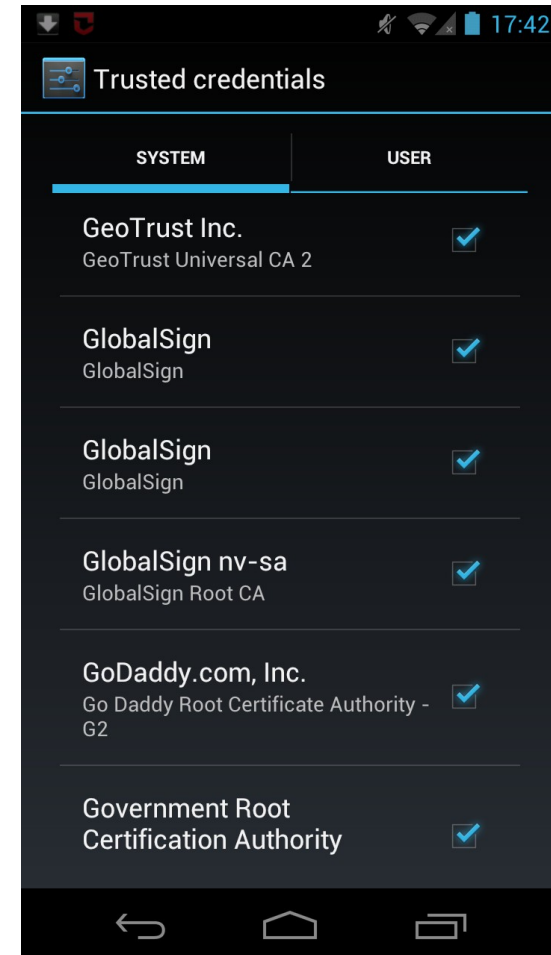
Common name:

Organization:

Government Root Certification Authority

SSL Usage on Android

- A server needs a certificate that was signed by a trusted Certificate Authority (~130 pre-installed CAs)
- For non-trusted certificates a custom workaround is needed



What about using a non-trusted certificate?

Q: Does anyone know how to accept a self signed cert in Java on the Android? A code sample would be perfect.

A: Use the EasyX509TrustManager library hosted on code.google.com.

Q: I am getting an error of „javax.net.ssl.SSLException: Not trusted server certificate“. I want to simply allow any certificate to work, regardless whether it is or is not in the Android key chain. I have spent 40 hours researching and trying to figure out a workaround for this issue.

A: Look at this tutorial <http://blog.antoine.li/index.php/2010/10/android-trusting-ssl-certificate>

Our Analysis

- downloaded 13,500 popular and free Apps from Google's Play Market
- built MalloDroid which is an androguard extension to analyze possible SSL problems in Android Apps
 - broken TrustManager implementations
 - accept all Hostnames



Eve/Mallory



Webserver

Static Code Analysis Results

- 92,8 % Apps use INTERNET permission
- 91,7 % of networking API calls HTTP(S) related
- 0,8 % exclusively HTTPS URL
- 46,2 % mix HTTP and HTTPS
- 17,28 % of all Apps that use HTTPS include code that fails in SSL certificate validation
 - 1070 include critical code
 - 790 accept all certificates
 - 284 accept all hostnames



Trusting all Certificates

- Correct SSL certificate validation is so easy
 - Only a (costly) trusted CA signed certificate required
- What some Apps do:

```
// Create a trust manager that does not validate certificate chains
TrustManager[] trustAllCerts = new TrustManager[] { new X509TrustManager() {

    public java.security.cert.X509Certificate[] getAcceptedIssuers() {
        return null;
    }

    public void checkClientTrusted(X509Certificate[] chain, String authType) throws CertificateException {
        // do nothing
    }

    public void checkServerTrusted(X509Certificate[] chain, String authType) throws CertificateException {
        // do nothing
    }

} };
```

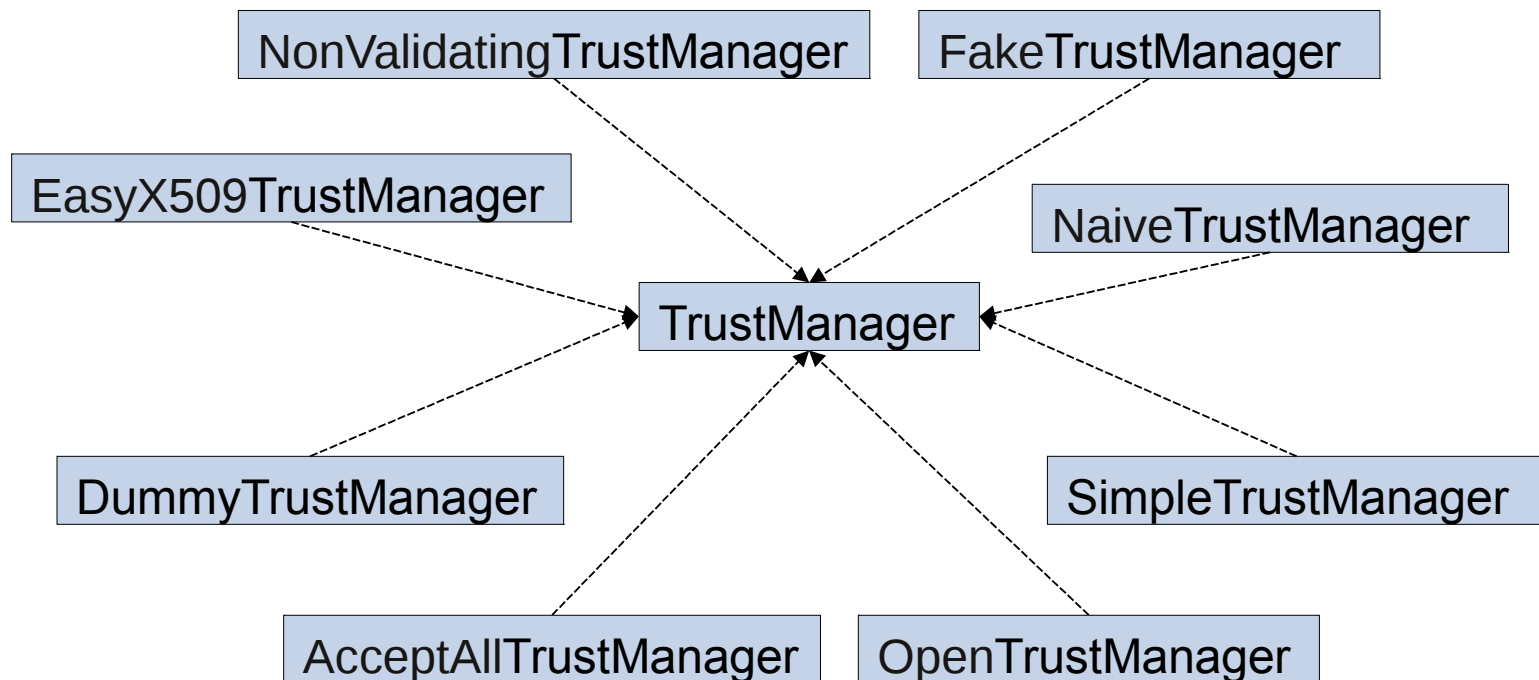
Allowing all Hostnames

- What other Apps do:
 - Check CA signature, but allow mallory.com for google.com

```
KeyStore trustStore = KeyStore.getInstance(KeyStore.getDefaultType());  
trustStore.load(null, null);  
  
SSLSocketFactory sf = new MySSLSocketFactory(trustStore);  
sf.setHostnameVerifier(SSLSocketFactory.ALLOW_ALL_HOSTNAME_VERIFIER);
```

TrustManager Implementations

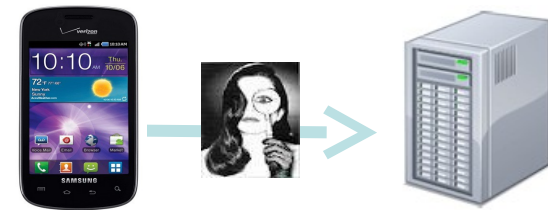
- 22 different TrustManager implementations



- and all turn effective certificate validation off

Manual App Testing Results

- cherry-picked 100 Apps
- 21 Apps trust all certificates
- 20 Apps accept all hostnames



What we found:



PayPal™



Google™



Manual App Testing Results

39 – 185 million affected installs!

What we found:



PayPal™



Google™



BankDroid

- Swedish banking app
- Support for ~60 banks/payment services
 - PayPal
 - Steam Wallet
 - Eurocard
 - Swedbank
 - ...



BankDroid - Aftermath

- 26 out of 41 broken
- Deliberately broken
- NO user warning



Anti-Virus



- Anti-Virus App for Android
- Awarded best free Anti-Virus App for Android by av-test.org



Zoner AV

- Virus signature updates via HTTPS GET
- The good thing: It uses SSL
 - Unfortunately: The wrong way
- Does not check the update's authenticity!

```

static final HostnameVerifier DO_NOT_VERIFY = new HostnameVerifier()!!!!
{!!!!!!
!   public boolean verify(String paramString, SSLSession paramSSLSession)
!   {!!!!!!
!   return true;!!!!!!
!   }!!
};!

```



Zoner AV

- We did the following



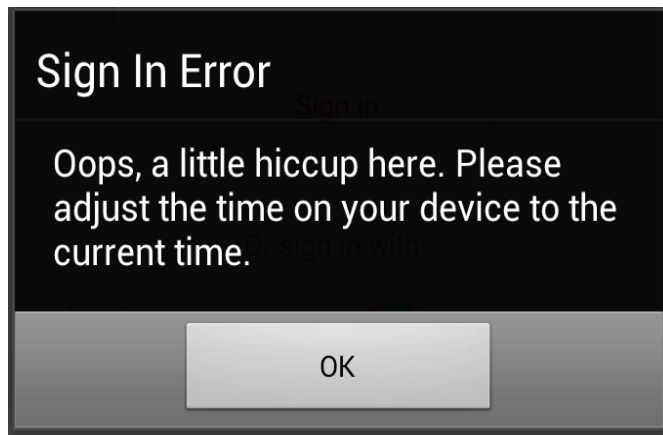
More Examples

- Remote Control App
- Remote Code Injection
- Unlocking Rental Cars



How Do (Good) Apps React to MITMAs?

- Technically ✓
- Usability ?



Flickr



Facebook

Browser Warning Messages

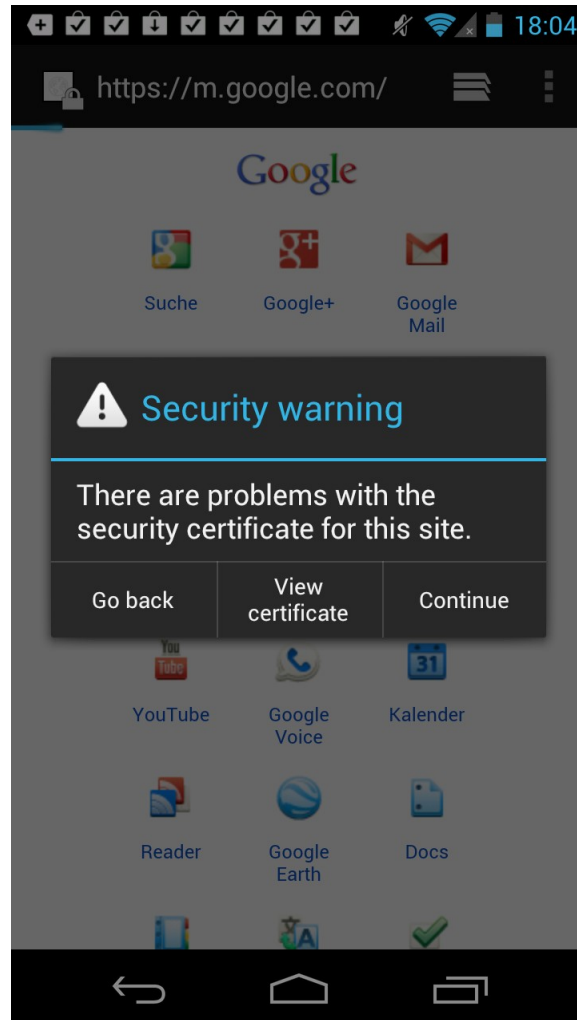
All do SSL certificate validation correctly...

-

... and warn the user if something goes wrong....

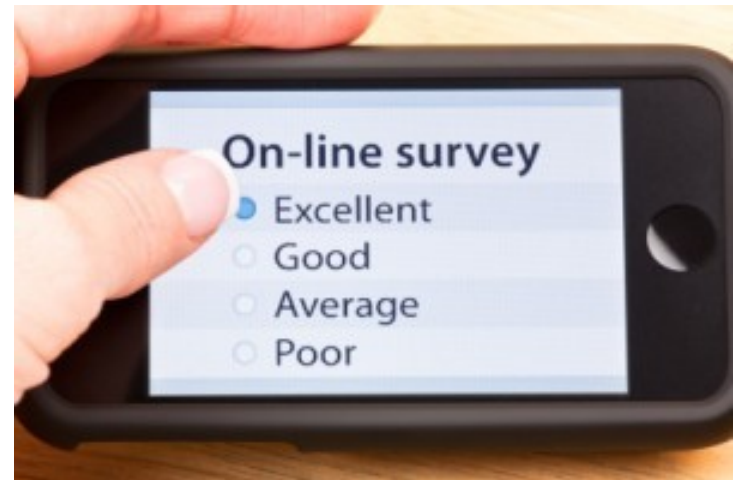


SSL Warning Messages – Android Stock Browser



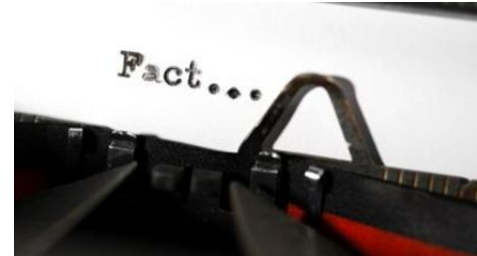
Online Survey

- To find out if the Browser's warning messages help the users
- presented an SSL warning message
- To see if users know when they are surfing on an SSL protected website
- half of the participants HTTP
- half of the participants HTTPS



Online Survey - Results

- 745 participants
- 47.5% of non-IT experts believed they were using a secure Internet connection...although it was plain HTTP.
- ~50% had not seen an SSL warning message on their phone before.
- The risk users were warned against was rated with 2.86 (sd=.94) on a scale between 1 and 5
- Many participants stated they did not care about warning messages at all.



Our Recommendations

- Integrate SSL certificate validation testing into the development process
- Inform the user
 - INTERNET_SSL and INTERNET_PLAIN permission
 - global SSL warning message
- Move SSL handling to the OS
 - Developers should not have to write code to use SSL
 - SSL via config instead of code (still enough room for error)

